

## Huskie Basketball Spring League 2008

<b>Date</b>	<b>Center Court</b>			<b>Time</b>	<b>Side Court</b>		<b>Time</b>
<b>May 5</b>	Rockets	vs. Pistons	6:30		Suns	vs. Hornets	7:45
	Mavs	vs. Spurs	7:45				
<b>May 7</b>	Spurs	vs. Hornets	6:30		Rockets	vs. Mavs	7:45
	Pistons	vs. Suns	7:45				
<b>May 12</b>	Suns	vs. Mavs	6:30		Rockets	vs. Spurs	7:45
	Pistons	vs. Hornets	7:45				
<b>May 14</b>	Rockets	vs. Suns	6:30		Spurs	vs. Pistons	7:45
	Mavs	vs. Hornets	7:45				
<b>May 21</b>	Pistons	vs. Mavs	6:30		Hornets	vs. Rockets	7:45
	Suns	vs. Spurs	7:45				
<b>May 26</b>	Mavs	vs. Spurs	6:30		Rockets	vs. Pistons	7:45
	Suns	vs. Hornets	7:45				
<b>May 28</b>	Rockets	vs. Mavs	6:30		Pistons	vs. Suns	7:45
	Spurs	vs. Hornets	7:45				
<b>June 2</b>	Rockets	vs. Spurs	6:30		Suns	vs. Mavs	7:45
	Pistons	vs. Hornets	7:45				
<b>June 4</b>	Mavs	vs. Hornets	6:30		Rockets	vs. Suns	7:45
	Spurs	vs. Pistons	7:45				
<b>June 9</b>	Suns	vs. Spurs	6:30		Pistons	vs. Mavs	7:45
	Hornets	vs. Rockets	7:45				
<b>June 11 G1</b>	#6	vs. #3	6:30				
	<b>G2</b>	#5 vs. #4	7:45				
<b>June 16 G3</b>	Winner G1	vs. #2	6:30		Loser G1	vs. Loser G2	6:30
	<b>G4</b>	Winner G2 vs. #1	7:45				
<b>June 18 G5</b>	Loser G3	vs. Loser G4	6:30	Consolation			
	<b>G6</b>	Winner G3 vs. Winner G4	7:45	League Championship			

### Rules - CIS game rules apply, except for the following modifications:

- Players must wear their team's jersey at EVERY game.
- Games consist of two 25 minute straight time halves.
- Stop time final two minutes of the game, final 30 seconds of first half.
- Halftime will be five minutes long.
- Overtime will be one three minute period, stop time for the last minute.
- Players will foul out on their sixth personal foul.
- Players who take a direct technical foul must sit out the remainder of the half.
- Each team gets one 45 second timeout per half. They can not be carried forward.
- Each team will receive one 30 second timeout per overtime period. They can not be carried forward.
- Each team must have a minimum of five players from their listed roster to avoid default.
- Default occurs at exactly ten minutes past the scheduled tip-off time according to the referees or league commissioner

[www.huskiehoops.com/spring/](http://www.huskiehoops.com/spring/)